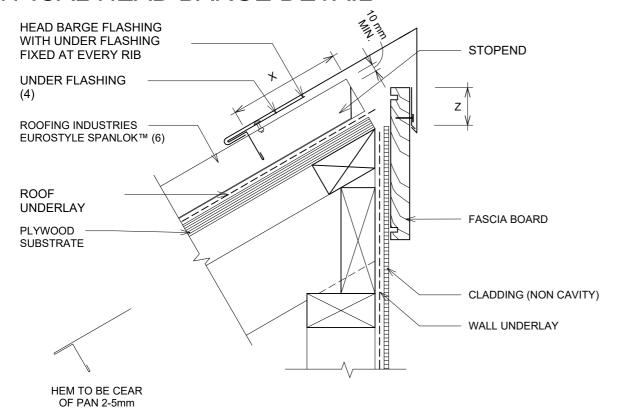
EUROSTYLE SPANLOK™ VARIABLE PAN ROOFING ON PLYWOOD TYPICAL HEAD BARGE DETAIL



Detail Number: RI-ESVPRRPLY-040

Date drawn: 20/05/2024

Scale: 1:5@ A4

SITE WIND ZONE	MINIMUM	
(As per NZS3604)	Z (2)	Х
SITUATION 1	50mm	150mm
SITUATION 2	75mm	200mm
SITUATION 3	90mm	200mm

DETAIL ANNOTATION:

- SITUATION 1. 2 & 3 AS PER E2/AS1 TABLE 7
- 2. EXLCUDING DRIP EDGE
- INCREASE DISTANCE 'Z' BY 25mm WHEN AGAINST A PROFILED SURFACE OR TO 100mm WHICHEVER IS THE LESSER.
- 4. HIGH TO EXTRA HIGH WIND ZONE DOUBLE FIX UNDERFLASHINGS
- 5. FASTENERS TO BE COMPATIBLE WITH MATERIAL BEING FIXED AND THE SUITABLE GRADE FOR THE ENVIRONMENT IN WHICH LOCATED
- 6 CLIPS OMITTED FOR CLARITY

GENERAL NOTES:

- These details are to be read with Roofing Industries SPANLOK™ Product Technical Statement and installation guide.
- These details are generally in compliance with E2/AS1 and/or the NZ Metal Roof & Wall Cladding Code of Practice and in some cases specific details by 'Roofing Industries'.
- The building designer is ultimatley responsible to ensure that details used meet the requirements of the NZ Building Code for the specific project.
- Details of the supporting structure including cavity battens are indicative only and are the responsibility of the building designer. For steel
 framed buildings thermal break cavity battens may be required.
- Roof/wall underlay selection are the responsibility of the designer. Underlay to be installed in accordance with underlay manufacturer's recommendations and requirements.
- These details are for Roofing Industries profile/s as nominated and may not be applicable to other profiles.
- This drawing is the copyright of 'Roofing Industries' and can only be copied or reproduced with their permission.
- Further information can be obtained from the NZ Metal Roof & Wall Cladding Code of Practice: www.metalroofing.org.nz or E2/AS1.
- Details are for steel based materials, other substrates may require some changes.
- All dimensions are nominal.



Get **WORKING**SPEC from Apple App Store/Google Play



